

JEREMY J LEE

+1 (347) 276-9468

jeremy@jjlee.com

825 N Pass Av Burbank, CA 91505

SUMMARY

Over 25 years in the audio industry as salesperson, technician, and designer. Experienced in Pro Audio Systems Sales and Design Support. Effective in managing budgets, timelines, and personnel on multiple projects simultaneously. Comfortable scaling projects and expectations to stay within the confines of the timeline and budget from minuscule to extravagant. Hands-on professional experience in sales management, live theatre, post-production, studio recording, themed entertainment, and academia allows me to be comfortable in just about all markets that the pro audio industry touches.

CORE COMPETENCIES

- Deep understanding of audio systems, acoustics, transducers, networked audio protocols
- Excellent written and verbal communication skills. Adaptable to different audiences and levels of expertise
- Exceptionally quick at learning new technology and methodologies
- Collaborative in leadership and team roles
- Adept at forming and leading teams toward a common goal
- Comfortable with public speaking, presenting complicated information in an approachable way

SELECTED PROFESSIONAL EXPERIENCE

HARMAN PROFESSIONAL

2019-2020

MANAGER, PRO AUDIO SYSTEMS SALES - CALIFORNIA AND HAWAII

- Identified customers with diminishing business with Harman, targeting for direct contact to regain trust and sales
- Part of a team of 9 sales managers responsible for approximately \$300 Million nationally in annual sales in the Pro Audio industry, covering sports facilities, casinos, hotels, performing arts centers, post-production suites, etc.
- Interfaced with consultants, dealers, sales representatives, project management, etc daily
- Utilized extensive AV system design background to provide design recommendation services for consultants and integrators
- Provided competitive specifications and BOM to “flip” projects
- Used Microsoft Dynamics 365 CRM tools to track, anticipate, and analyze sales

UNIVERSAL STUDIOS HOLLYWOOD

2019

ENTERTAINMENT PRODUCTION PROJECT AV SUPERVISOR

- Maintained highest quality standards for guests and lead repairs
- Ensured installation and operation of attractions met artistic, engineering, and safety standards
- Maintained and tracked inventory between the warehouse and theme park
- Supervised shop build, load-in, and operations crews from a third party vendor
- Generated paperwork for interactive mazes with up to 100 speakers, video and show control

FREELANCE SOUND DESIGN FOR THEATRE

1997 - 2019

- Worked with producers to ensure budgets and due dates were met
- Designed sound systems, composed music, and created immersive soundscapes for live theatre
- Managed and supervised teams while delegating tasks

AWARDS & NOMINATIONS

- New York Innovative Theatre Awards Nomination - Outstanding Sound Design 2015 (*Law of Return*)
- San Diego Craig Noel Award Nomination - Outstanding Sound Design 2011 (*Somewhere*)
- Helen Hayes Award Nomination (Washington DC)- Outstanding Sound Design 2008 (*The Studio*)
- Bay Area Theatre Critics Circle Award - Best Score 2003 - (*Continental Divide - Mothers Against*)
- Austin Critics' Table Award - Best Sound Design 2002 (*El Paraiso/ Fugitive Pieces/ Tilt Angel*)
- B. Iden Payne Award Nomination (Austin, TX) - Best Sound Design 2002 (*El Paraiso*)
- Bay Area Theatre Critics Circle award nomination - Best Sound Design 1997 - (*Pentecost*)

FULL THEATRICAL PRODUCTION HISTORY AVAILABLE UPON REQUEST

SHUDDER (AMC SUBSIDIARY) 2018
SOUND DESIGN, MUSIC EDITING, POST PRODUCTION AUDIO, MIXING & MASTERING

- Managed timelines for delivery of episodes
- Deliver daily reports tracking progress of the project
- Responsible for sonic identity of a sci-fi/ suspense podcast from creators of the *Blair Witch Project*
- Oversaw audio team, ensuring standard of quality delivered to the network
- Created creature voices, foley effects, ambiences, and custom Impulse Responses to enhance realism

COLLEGE-CONSERVATORY OF MUSIC, CINCINNATI, OH. 2013-2018
ASSISTANT PROFESSOR OF SOUND DESIGN

- Ran conservatory sound department for BFA and MFA programs
- Managed budgets and curriculum for sound department
- Recruited students through events and direct contact
- Taught classes in Sound Design & Technology including:
 - Physics of sound propagation; electrical and digital transmission of audio
 - Synthesizer and sampling technology
 - Networking, MIDI and Show Control
 - Use of software including ProTools, WAVES plug-ins, Native Instruments KOMplete, QLab, VectorWorks, ArrayCalc, MAPP, MAX/MSP, VectorWorks, FileMaker Pro, EASE, etc

OREGON SOUND RECORDING 1999 - 2001
STUDIO RECORDING ENGINEER

- As recording engineer in "Studio B":
 - Recorded, edited, mixed Voice Overs for local and national advertisements
 - Worked with producers to create high quality scripts for radio and TV advertising
 - Responsible for logging billable hours
- As assistant engineer in "Studio A":
 - Assisted setup and engineering of music recording projects
 - Assisted guest engineers in using studio infrastructure; on-call troubleshooter

PROFESSIONAL AFFILIATIONS

- Themed Entertainment Association
- Theatrical Sound Designers and Composers Association
- IATSE Local USA-829; Sound Design member; Sound Design Trustee for the Eastern Regional Board 2008-2014

EDUCATION AND TRAINING

- Bachelor of Fine Arts - Theatre w/ Sound Design emphasis, Minor in Music; Southern Oregon University, 1995
- Certified Harman Audio Associate - Design; College of BSS Audio Designer; JBL VTX Certified
- Wwise 101 Certification
- Audinate Dante Certification Level 2
- QSC Q-Sys Level 1 Certified
- Meyer Sound Training - Fundamentals of System Design, Implementation, and Optimization; Comprehensive System Design and Implementation; SIMM Certified
- d&b Audiotechnik Training - Line Array Professional Development Workshop; Electro Acoustics, System Optimization & Line Array Theory
- DiGiCo SDIOT Console Training
- SynAudCon - Sound System Setup & Optimization and Sound System Design

MISCELLANEOUS

- Beta Tester for Waves plug-ins 1996 - 2010
- Beta Tester for BIAS Peak 1996 - 2012
- Beta Tester for QLab from v0.7 to present
- TONY Award voter 2008-2014

REFERENCES AVAILABLE UPON REQUEST